Soft Tectonics is an ongoing research project exploring morphogenesis using a computational approach, soft materials, and digital technologies. We present the design’s evolution, fabrication, and construction through the lens of this photo-essay.
Studio window, early morning. Anaheim, CA.
Pouring silicon into a mould.
Preparing for a fabrication session.
Deep organism prototype.
Color studies on a petri dish.
Teeth prototypes.
Deep organism fabrication.
Dichromatic feather prototype.
Feather bending (mechanic study).
Wearability test on a mannequin
SoftVess prototype.
Valve testing.
SoftVess prototype.

Documentation session.
SOFT TECTONICS

Yin Yu / 于音

Glass Box Gallery
Building 334, Art Department.
University of California, Santa Barbara

Dates and time: Wednesday - Friday, Nov 3-5, 10 am - 5 pm
Reception: Friday, Nov 5, 5 pm - 7 pm

WORKS ON DISPLAY

"SoftVoss", sonic skin (2021)
"OctoAnemone", morphogenesis sculpture (2021)

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DESIGN AND PHOTOGRAPHY

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